5th International Conference and Expo on

Computer Graphics & Animation

September 26-27, 2018 | Montreal, Canada

Improvement on top of Pixar USD

Gregory Ducatel Mill Film, Canada

We will demonstrate the improvements made on top of Pixar USD and the Hydra render engine (including Optix from Nvidia) to support a VFX pipeline.

Biography

Gregory Ducatel is Global Head of Software at Mill Film in Montreal, Canada. His excellent knowledge and understanding of processes to reduce the technical debt of the company to increase the value outputted by the team. He has worked or participated in many projects like Assassin's Creed, The Revenant, X-Men: Apocalypse, Independence Day 2, Civilization Beyond Earth, Mortal Kombat X, The Grey, Clash of the Titans, Red Cliff, The Day the Earth Stood Still, Laundry Warrior, Public Enemies, Mirror Mirror.

Gregory.ducatel@millfilm.com

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