

5<sup>th</sup> International Conference and Expo on

# Computer Graphics & Animation

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## Exploring animation technology

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In this we studied (a) Exploring animation technology and how it has changed the way we view the animation in our day to day life in entertainment (b) How technology has changed the animation process when developing for film, tv, and games (c) Why Technology has turned animation from a fine art to anyone can do it if they have the right tools (d) What I've done to embrace technology to raise the bar when creating animation for mobile games (e) How the advancement animation technology has helped other industries like; medical science, and educational learning. The advancement of animation technology has changed the way animators who were once true fine arts to a new world of possibilities. Creating stunning animated films to raising the visual bar for games and helping other industries to solve problems in the world, together we will explore these advancements and how I've come to embrace this like so many others.

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