

## 2<sup>nd</sup> International Conference on **Computer Graphics & Animation**

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### **NOVA Textiles**

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**N**OVA launched by the Vemula Vamsi Krishna Group of Hyderabad in September 2004, is a brick and mortar shop that has been online for as long as India's first fully functional e-commerce site for exclusive Indian artifacts, handlooms and ethnic textiles. It showcases the rich Indian tradition, culture and history, and provides us with the essence of superior Indian skills in the area of arts and crafts, handlooms & textiles. The sarees at NOVA are quite famous and stylish. For men one can find large collections of clothing like denim, shirts, Bermuda's, trousers, Polo t-shirts, track suit and pants. There is also a kid's collection. NOVA logo designed as butterfly, since butterfly has multicolor, beautiful and attractive. NOVA has multicolor clothes, beautiful jewelry and attractive woodcrafts. So, Butterfly perfectly suits to NOVA textiles' logo. For expanding the business, NOVA designed the visiting card and brochure with a GIF tool, animation file with Flash and Coral Draw Graphics X6 for advertising. Online shopping is a form of electronic commerce which allows customers to directly buy goods from NOVA over the Internet. This site will let customer's view and order products online from any part of the world. The site sells different types of textiles, jewelry and woodcrafts. The user-friendly design helps the users in accomplishing their tasks with ease. Attempts have been made to keep the design simple and understandable. The screens were designed in PHP and the business logic was written in Asp.net.

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### **The wrong way car game**

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**T**his game is called the Wrong Way Car Game. It is a single player game that was developed in runs with swift car. And a player moves a car on the road to avoid cars and other obstacles. In this game we have swift car. This game has five levels. If the player wants to win the game, the player has to complete all the five levels. The player can complete the first level after scoring 100 points. Each level will be completed by multiple of 100 times. A player can complete the game at 1500 points. On some levels, there are ways to get bonus points. The player gets 10 points the player's car passes another car. In this game, the speed of the swift car will increase in every level. There are yellow colored taxi cars and jeeps that will be coming in the opposite direction as obstacles. As a player progresses through the levels, the player's car will change the color in every level of the game. By playing this game, it increases the player's concentration. It is an interesting game and easy to play. If the player car hits another car, then the game will be over. The user can exit the game at any level of play.

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